

Daily Scrum Meeting (Day 6)

Attendees:

Brian Cardona, Edima Nyong, Enrique Rodriguez, Matias Casal, Matthew Privat

Start time: 7:45 PM

End time: 8:00 PM

Brian Cardona

How many hours did I work since the last meeting?

- 3 hours

What was done since the last scrum meeting?

- Began working with Matthew on backend integration for user accounts
- Continued implementing scan history storage under user profiles

What is planned to be done until the next scrum meeting?

- Continue backend development for profile history
- Continue coordinating with Matthew on login system

What are the hurdles?

- None

Edima Nyong

How many hours did I work since the last meeting?

- 3 hours

What was done since the last scrum meeting?

- Tested camera scanning functionality on the website
- Began testing barcode scanning integration

What is planned to be done until the next scrum meeting?

- Continue testing scanning features
- Identify and fix issues in barcode scanning

What are the hurdles?

- None

Enrique Rodriguez

How many hours did I work since the last meeting?

- 3 hours

What was done since the last scrum meeting?

- Tested output display for scan results
- Identified minor UI inconsistencies

What is planned to be done until the next scrum meeting?

- Continue refining UI display

- Fix formatting issues

What are the hurdles?

- None

Matias Casal

How many hours did I work since the last meeting?

- 3 hours

What was done since the last scrum meeting?

- Tested Google Vision OCR with different label formats
- Identified inconsistencies in extracted text

What is planned to be done until the next scrum meeting?

- Continue improving OCR accuracy through testing
- Fix incorrect text extraction issues

What are the hurdles?

- None

Matthew Privat

How many hours did I work since the last meeting?

- 3 hours

What was done since the last scrum meeting?

- Continued developing login functionality
- Worked on integrating authentication with database

What is planned to be done until the next scrum meeting?

- Continue implementing login system
- Test authentication flow

What are the hurdles?

- None